TROOP INSTRUCTOR

Name:		Patrol:	Starting Date:	Ending Date:
GENER	AL INFORMATION			
	Туре:	Appointed by the Scoutmaster, or Assistant Sco with Scoutmaster approval	outmaster	
	Term:	6 months		
	Reports to:	Assistant Senior Patrol Leader and Assistant So	coutmaster	
QUAL	FICATIONS			
	Age:	14 yrs or older (Scoutmaster's discretion)		
	Rank:	First class (Scoutmaster's discretion)		
	Experience:	Understanding of scouting skills or other specia	lized skill	
	Training:	After becoming a First Class Scout, has comple	ted ILST	
SPECIF	IC LEADERSHIP RE	SPONSIBILITIES		
-		c scouting skills in troop and patrols		

- · Prepares at least one week in advance for teaching assignments
- Teaches the Knotmaster Program, Totin' Chip, and Firem'n Chit
- Assists in teaching ILST (Introduction to Leadership Skills for Troops)
- Sets the example by wearing the uniform correctly
- Lives the Scout Oath and Law
- Shows Scout Spirit

INSTRUCTOR TYPES AND SPECIFIC DUTIES:

Specific skills to be taught will depend on the instructor type. You may have to know only one or any combination of skills to teach. Each instructor needs to be knowledgeable of their subject and the ASM (in charge) must review the skills prior to the instruction being given. The 5 scouting skills that an instructor should understand are **KNOTS**, **FIRE**, **COOKING**, **First AID**, and **ORIENTEERING**.

PERFORMANCE GOALS: These are expectations. A scout should always strive to do their best.

- Attend 75% of troop meetings
- Attend 75% of troop outings
- Earn two new merit badges

PERFORMANCE REQUIREMENTS: The below requirements are necessary to fulfill the responsibility's position.

- Briefed on duties and responsibilities
- Conduct at least six classes resulting in requirements being signed off in assigned specialty

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- Perform at least one demonstration during a troop meeting and outing
- Teach the Knotmaster Program, Totin' Chip, and Firem'n Chit
- · Assist other scouts with scouting skills through out a troop meeting and outing
- Keep a roster of all training attendees

ATTENDANCE:

Set the example by being an active Scout. Be at least 15 minutes early for meetings and activities. Need to be 30 minutes early to meetings when service patrol. You <u>MUST</u> call the ASM if you are not going to be at a meeting or if you suddenly have to miss an outing or activity.

SCOUT AGREEMENT:

I have read the job descriptions for this position. I understand the duties, goals, and responsibilities and will carry them out to the best of my ability. I further understand that if I do not fulfill the responsibilities and requirements of this job then I can be removed.

	Scout's signature:	Date:
l agre	ORT AGREEMENT: e with the commitment my scout is making. I promise to support them in attending tra II as with encouragement at home. I realize that their presence is necessary for the s	0, 1 0 1
	Parent's signature:	Date:
	R'S AGREEMENT: coutmaster (or designee) will provide feedback on scout's leadership performance.	
	Scoutmaster's signature:	Date:
When the term i	s completed, the Scoutmaster and Advancement Chair approve of the time served:	Date / /
Scoutmaster:	Advancement Chair:	